

Ideas to involve all your learners in learning

- Use the smart board random name nominator for selected tasks.
- Use the iPad apps or quiz Dom with regards to interacting and answering questions, this allows for all learners to be involved in quiz's etc without being shy or unsure to answer in front of their peers.
- Provide activities that allow for the learners to move around the classroom, laminated tasks, and activities on the wall. Learners seem to interact and share knowledge more with the whole class rather than just their tables.
- Use the interactive smart board where it will generate a picture board. It stops randomly on a picture and one learner has to start the first line of a story based on the picture, the next learner then has to carry on the story based on the picture that is randomly selected for them. This is then repeated until each class member has had a picture randomly selected and contributed to the story. You can choose pictures related to your topic or just random ones can be used as an ice breaker.
- Use an app on iPad called 'Nearpod' where you can create quizzes and a poll. This allows each learner to take part but only shows me the tutor the results of individual answers. This is a good way of involving learners who are usually too shy to call out or speak out. It allows them to take part and also allows the tutor a good way of assessing their understanding.
- Swap group work activities between learners – get them to ask questions to the other group. This is a good way to encourage peer assessment.
- Get learners when entering room to write their name on lollypop sticks then during the morning pull names out to answer questions or group work etc.
- Use pair matching cards for learners to find pairs to work in.
- Quizzes on PowerPoint in teams encourage group cohesion
- Use the interactive white board embedding into lessons for learners to get up and participate in the session.

The Washing Line – a fun strategy to ensure all members of the class take on different role within a classroom discussion or debate.

- Hang a piece of string up with 4 laminated items of clothing on
- On the back on each item of clothing is one of the following words
 1. Speaker
 2. Listener
 3. Note Take
 4. Time Keeper
- Each member of the group selects an item of clothing and takes on the designated role for the discussion or debate within their groups
- A note is made by the learner of the role they have undertaken, so as to prevent the same role being selected again
- This strategy can be used for a variety of activities.

Jigsaw Puzzle - ideal for mixing groups for small group work

- Have a mixed up jigsaw puzzle on each table – number of pieces dependant on the number you wish working in a group

Group has to find the matching pieces of the puzzle, thus selecting the members of the working group.

From today's sessions:

- Use playing card to divide into teams for activities
- Use 'small people' to find twins to work in pairs
- Use beanbags to select those giving feedback. Yu can throw the beanbag or give to a group for them to select by passing the beanbag
- Use music to focus and time activities- helps leaners to work at speed
- Graffiti wall to capture ideas – good tool as a visual reminder and helpful to ensure all can contribute if time is short for feedback or large groups. Encourage use of smart camera phones to capture ideas from the session.